

Lina T. Nguyen

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EXPERIENCE

Technical Designer, Associate (Denim)

Ariat - San Leandro, CA

Mar 2024 – Present

- Reviewed and measured samples for workmanship, construction, fit, and bulk production feasibility.
- Conducted audits on bulk production and provide analysis to QC team
- Tracked XFD for samples and compiled styles for upcoming fittings.
- Recorded detailed notes during fitting and communicated fit recap to entire team.

Technical Designer (Baby, Kidswear)

Oso and Me - San Francisco, CA

Aug 2022 – Jul 2023

- Managed entire seasonal development timeline, overseeing product creation from concept to bulk production.
- Developed new styles aligned with the design team's vision and brand guidelines.
- Issued tech packs, BOMs, patterns, and materials directly to factories using G-Suites and Microsoft Excel.
- Conducted fit sessions and collaborated with pattern makers for adjustments.
- Evaluated samples for compliance with specifications, construction, and intended fit.
- Created technical garment sketches, standardized tech pack format, expanded size range and adjusted grade rules for diverse styles.
- Communicated construction, patterns, and specifications to ensure product quality and adherence to brand standards.
- Proactively identified and resolved potential production and quality issues to maintain brand integrity.
- Incorporated customer feedback to enhance product quality and satisfaction.

Product Developer (Outerwear, Athleisure)

LifeLabs Design Inc. - Sunnyvale, CA

Aug 2021 – May 2022

- Measured and evaluated prototype samples to determine compliance of specs, construction, and fit intent.
- Tracked sample shipments and delivery dates to compile weekly sample status reports for merchandising and marketing team.
- Collaborated with cross-functional team members to meet photoshoot and launch deadlines.
- Managed over 35 styles each season, built detailed tech packs with BOM, color, construction details, and graded specs using Backbone PLM software.
- Corresponded daily with designers and international vendors throughout pre-production process.
- Participated in fittings, recorded detailed fit and construction comments, and lead fitting recaps.

EDUCATION

Academy of Art University – San Francisco, CA

Bachelor of Arts, Fashion Design, Patternmaking & 3D Design Emphasis

Sep 2015 – May 2021

SKILLS

Technical: 2D/3D Pattern Making, Garment Construction / Fitting, Tech Pack Development in PLM/Excel, Flat Technical Sketch Drawing, Product Design & Development, Machine Knitting

Software: Adobe Illustrator, Adobe Photoshop, CLO 3D, Backbone PLM Gold-Certified, Yunique PLM, Apparel Magic, Centric PLM, Accumark Gerber, Microsoft Office / Google Suites

Languages: Fluent in English, German, Conversational Proficiency in Vietnamese

ADDITIONAL EXPERIENCE

Sample Sewer (*Kamperett - San Francisco, CA*)

Jan 2024 – Mar 2024

- Constructed made-to-order products in various silk fabrics, cutting down lead times for order fulfillment.
- Assisted patternmaker by sewing up muslin samples for initial fit evaluation.
- Performed alterations and repaired production flaws on bulk products.

Costume Shop Stitcher (*Stanford University Theatre Department – Stanford, CA*)

Oct 2023 – Mar 2024

- Fabricated costume pieces through pattern drafting, draping, and crafting.
- Assessed fit and function during fittings and executed alterations on costume pieces..
- Prepared and oversaw projects for student costume technicians and supported them in their training process.

Alteration Specialist (*Janene's Bridal Salon - Alameda, CA*)

Jul 2023 – Oct 2023

- Proficiently executed alterations in garment construction to achieve desired designs and functionality.
- Exhibited a comprehensive understanding of fabrics and sewing methods, showcasing adaptability to new techniques while maintaining attention to detail.